

# Seafront plot with building license, Milatos, Crete



### Informações do Revendedor

Name: ArKadia Nome da Empresa: País: Reino Unido Telefone: Languages: Dutch, English, French, German, Italian, Polish, Portuguese, Romanian, Russian, Spanish, Swedish

### Detalhes do anúncio

Imóveis para:	Venda
Preço:	USD 188,406.32

### Localização

Country:Gréc:State/Region/Province:CreteCidade:AgiosCEP:7240Adicionado:24/06Informação adicional:Located in Agios Nikolaos.

Grécia Crete Agios Nikolaos 72400 24/06/2025

Building plot 256 m2, nicely positioned at the first line on the sea, inside the boundaries of the coastal village of Milatos Beach, enjoying uninterrupted views of the sea right in front of it.

It has the planning permission (allowance) for a house or houses of up to 220 m2, built on one or two floors, plus basement, swimming pool(s), etc.

It already has a building license for a two-storey residence of 103.66 m2 with a pool. Due to the building capacity of 220 m2, is allowed to build another 116.34 m2 in addition to 103.66 m2.

The plot has road access and all services (electricity, water supply, telephone & broadband internet) are available right next door.

The nearest beach is right in front of the plot and the center of the village is about 450m away. The international airport of Heraklion is about a 40-minute drive away.

Milatos belongs to the municipality of Agios Nikolaos and is located a few km east of Sissi and Malia, approximately 30 km west of the town of Agios Nikolaos and 45 km east of the city of Heraklion.

Milatos Beach is a by-the-sea development with many very good fish taverns, a fishing port and a nice small sandy beach in it. There are other (pebble) beaches nearby.



## Comum

Pés quadrados acabados: $256 \text{ m}^2$ Tamanho do lote: $256 \text{ m}^2$ 

### Lease terms

Date Available:

### Informação adicional

URL do site:

http://www.arkadia.com/MEAB-T8538/?utm\_camp aign=multicast&utm\_medium=web&utm\_source=I MLIX.COM

### **Contact information**

IMLIX ID:

plmil36n

